

FRANK KOLODZIEJ

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OBJECTIVE

Seeking full time or contract employment doing primarily design (some production okay) in the New York City area.

EXPERIENCE

Yahoo!, Inc. | Art Director, Flash Designer | Feb '03 – Present

Worked on online and offline ad campaigns for Yahoo's MEIF Business Unit, including Fantasy Football, Fantasy Baseball, and College Broadcast properties. My duties included design and production for both web and print.

Threat | Partner, Lead Creative | Oct '01 – Mar '02

Both lead and followed on various projects, including work for Sessions and Konami. My duties included design and production for both web and video.

Forcequit | Co-Founder, Principal | Feb '00 – Oct '01 (merged with Threat)

Worked on projects for Epic Records, Adbusters, Good Vibrations, and Sony. My duties included design and production for mostly web, some multimedia.

Spyplane/Zefer | Sr. Technical Designer | Jul '98 – Jun '00

Clients included Flyswat, NewMedia, Novell, and Match.com. My duties were primarily production for web.

SKILLS

Design and production for online, print, and video.

LANGUAGES

HTML, JavaScript, Cascading Style Sheets, Dynamic HTML, Perl, PHP, ActionScript, AppleScript.

SOFTWARE

Adobe Photoshop (official Adobe Beta Tester), Illustrator, ImageReady, Streamline, After Effects, Apple DVD Studio Pro, Final Cut Pro, Discreet Cleaner, Macromedia Flash, BareBones BBedit, Windows 95-XP, Mac OS 8-10.3 (preferred).

EDUCATION

No formal design training. No formal computer training. Entirely self-taught. Studied art & figure drawing in High School and Jr. College.

RECOGNITION

Communication Arts Interactive Design Annual 7, winner, for work done on the Driveway demo, October 2001.

I.D. Magazine Interactive Design Annual, Silver Award, for work done on the Forcequit (2000) website, June 2001.